MY LIFE WITH MASTER
PLAYER SHEET

Epilogue Constraints

1. **WEARINESS** greater than **REASON** plus **SELF-LOATHING**: The minion flees/runs/wanders off, giving up on his struggle.
2. **SELF-LOATHING** plus **WEARINESS** greater than **LOVE** plus **REASON**: The minion is killed.
3. **SELF-LOATHING** greater than **WEARINESS** plus **REASON**: The minion destroys itself.
4. **LOVE** plus **REASON** greater than **SELF-LOATHING** plus **WEARINESS**: The minion integrates itself into the society of Townspeople.
5. **LOVE** equals zero: The minion emerges from the ashes of the Endgame as a force of Fear in his/her own right.

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